

GDI

PRESENTS

RED ALERT™

A SURPRISE ASSAULT ON THE
ARCADE AND AMUSEMENT MARKET



with RED ALERT...

The Ultimate Challenge awaits your players... regardless of their skill rating.

"Headquarters" has issued orders to defend six countries and their principal cities from the sneak attacks of the Enemy's Strike Forces;

- Sonic Jet Fighters
- Attack Helicopters with Parachute Bombs followed by the terrifying destructive forces of
- MIRV (Multiple Independent Re-entry Vehicle)
- Heavy Night Bombers

The enemy is well equipped... but you have rocket launchers and search lights. YOUR MISSION... Use your skills to get high scores while you defend against the initial onslaught of bomb attacks on the Eiffel Tower of France in the time allotted, followed by a savage attack on New York's skyline and the Statue of Liberty. Rose Alert! Now you must preserve the ancient Coliseum in Italy from the deadly payloads of near invisible night bombers. As the intensity of the attack increases the strike forces seek to demolish Big Ben and the London Bridge. Rose Wachsam! Yes, now the enemy's intent is to wipe out the beautiful scenic villages of West Germany. Finally your defense efforts are turned to Japan and Mt. Fuji!

Can you save these countries from destruction? Remember, time is against you and high scores are your goal. If you're good enough you can do it!

You can't be complacent. The strike forces become exceedingly cunning as the attack progresses from country to country.

Revel in PEACE FOREVER

INSTRUCTIONS

Insert 1 Token per player

Press 1 PLAYER or 2 PLAYER button

Press LEFT button to move friendly rocket launcher left.
RIGHT button to move launcher right

Key begins with number of friendly rocket launchers
allocated per player visible in lower left corner of screen

Press FIRE button to fire friendly rocket launcher

OBJECTIVE

Destroy all enemy jet fighters, then all enemy helicopters
before allotted time each or enemy MIRV is launched

Destroy red bombs and entire MIRV

Destroy all enemy night bombers to save
country and advance to next country attacked

ROCKET LAUNCHERS LOST BY

Direct hit by bomb

Red bomb lands anywhere

Launcher hit and area created by exploding bomb

MIRV lands anywhere

COUNTRIES ATTACKED

France, USA, Italy, Great Britain, Germany, Japan

Game ends when all friendly rocket launchers are destroyed

SCORING

Scoring values are displayed on the monitor shield.
High scores in data register on screen

OVERALL DIMENSIONS

Height: 66 (1727 mm)

Width: 24 (3102 mm)

Depth: 22 (3102 mm)

Shipping weight: 1 cabinet / 220 lbs (100 kg)



RED ALERT™ is manufactured by GDI Inc. under license from Irem Inc. Osaka, Japan



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